## Pleasant Dale Board of Trustees Minutes September 9, 2021

State of Nebraska)<sub>ss.</sub> County of Seward)

A public hearing of the Pleasant Dale Board of Trustees was convened in open and public session on September 9, 2021 in the Community Building in the Village of Pleasant Dale, Nebraska. Notice of the hearing was published according to law and posted in the following three places: the Community Hall, U.S. Post Office, and the American Legion's bulletin boards in the Village of Pleasant Dale. The agenda for all meetings is kept continually current and is available for public inspection at the Village Office during business hours. The Village Board has the right to modify the agenda to include items of an emergency nature only at such public meeting. **The next regular meeting will be held on October 14, 2021 at 7:00pm.** 

Pleasant Dale Board of Trustees convened on September 9, 2021 at 7:00 p.m. for a Public Hearing on the Budget for Fiscal Year 2021-2022 and to set the final tax request. Members Present: Jerry Allen, Dennis Hill, Jeff Oehm, Leroy Trease, Leslie Thomas. Also Present-Clerk: Amber Karel The Chair noted the posting location of the Open Meeting Act on the East Wall, as required by law. The Chair opened the Public Hearing for the Budget for Fiscal Year 2021-2022 at 7:00 p.m. Public Input- No The Chair closed the Public Hearing for Budget for Fiscal Year 2021-2022 at 7:00 p.m. The Chair opened the Public Hearing to set the final tax request at 7:00 p.m. Public Input- No The Chair closed the Public Hearing to set the final tax request at 7:01 p.m.

Adjourned the Public Hearing at 7:01 p.m.

State of Nebraska)<sub>ss.</sub> County of Seward)

I, Amber Karel, the undersigned Village Clerk of Pleasant Dale, Nebraska do hereby certify the foregoing minutes are true and are part of the official records of this office.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed the official seal this <u>14th</u> day of October 2021.

Amber Karel, Village Clerk

Leslie Thomas, Village Chair